

CLUSTER BASED ROUTING MECHANISM FOR OPTIMIZED DATA DISTRIBUTION IN MOBILE COMPUTING

Faizul Navi Khan¹, Kapil Govil², Alok Agarwal³

¹Teerthanker Mahaveer University, Moradabad, UP, INDIA

²Teerthanker Mahaveer University, Moradabad, UP, INDIA

³J.P. Institute of Eng. and Tech., Meerut UP, INDIA

Abstract

Data distribution in mobile computing network is an increasingly attractive mechanism for communication with remote, non-fixed or mobile devices. Wireless technology enhancement makes possible to collect and distribute data virtually anywhere regardless location of the user in efficient and reliable manner. However, the frequency of transmission and amount of data sent in each exchange can have significant time, cost, and reliability and performance impact on Mobile computing network. In mobile computing network users can keep the information handy and also dynamic access to the application by using mobile devices i.e. Smart phones, palmtop, laptop and tablets. An application distributes data on various processing units in mobile computing network to process by using a routing mechanism. An optimize data distribution is required among the mobile computing network devices in order to enhance the performance. To achieve optimal data distribution an efficient a routing technique proposes here through this research paper. The performance of a mobile computing network is depends on employed routing technique by the network and it also plays a significant role to improve the performance in Mobile computing network. In mobile computing network multiple data route exists for data transmission and data distributes on processing units through the most feasible route in order to achieve minimum transmission cost, time and maximum reliability. This research paper demonstrates a routing technique with the help of clusters to distribute data packets among the devices within the mobile computing network.

Keywords - Data distribution, Mobile Computing, Optimization, Performance, Routing

1. INTRODUCTION

In mobile computing network devices are self-organized and use wireless communication medium for interaction between them. Data distribution is one of the main and critical functions of Mobile computing network and it comprises two phases, the route finding and the data transmission. Routing solutions should be compatible with the nature of the network, and aim at minimizing control traffic, to preserve both bandwidth and energy at devices. Data distribution during the execution of any application among the processing units in form of packets is a basic and primary activity in mobile computing. This activity is performed using a routing scheme, which is a mechanism working in a distributed fashion for routing data packets in Mobile computing.

It is very useful for the business organization, government sectors and educational institutions. In past network was use fixed wired connections that was having limitations in regards of locations. In wired network user should reach the location where network connected terminal is present, then only user was enabled to access network resources. Mobile computing removes all such kind of constraints and provides hassle free network application access anytime and anywhere due to the tremendous improvement in wireless technologies, it provides the facility continuous network connectivity to users regardless of their location. Exchange of information and data is also being the part of mobile computing between processors in form of data packets. This

activity is performed by using a routing technique, basically it is a communication mechanism working in a distributed manner for data routing in Mobile Computing.

Due to the many physical and environmental constrains network routing is become a challenging task for the researchers. It also helpful to improves the performance of Mobile Computing network. Finding an optimal routing solution becomes more critical when the more than one transmission paths are available for a single data packets transmission in a mobile computing network. In such scenario extra effort would be needed towards finding an effective routing solution to select most appropriate transmission route to transmit data packets in mobile computing network for performance enhancement. This research paper present a design of routing technique that would distribute the data by selecting the most suited path in a Mobile computing network where the numbers of data packets 'm' will distribute on numbers of processors 'n' (where $m > n$). Routing technique present in this research paper find the optimal route for distribution of data packets, routing technique will satisfy time, cost and reliability constraint here, it means performance will measure in terms of transmission time, cost and reliability or i.e. minimum transmission time, cost and maximum reliability of data packets.

This research paper considers a problem of data distribution in Mobile computing network, where the multiple mobile

devices are using application running in same network domain. In a mobile computing network a source device send across data packets using application and these data packets distributes over the processing units available in network to get process using routing algorithm. For optimal data distribution process especially where multiple transmission route exist for single data packets, routing algorithm will find optimal path to minimize transmission time, cost or maximize reliability for a data packet in mobile computing. Some of the routing mechanism have been reported in the literature, such as Content distribution [1], Routing protocol [2, 5, 17], wireless sensor networks [3, 7], routing mechanism [4, 22], Trust based routing [6], Task scheduling technique [8], Task assignment model [9], Static approach [10, 13], routing strategy [11], Task allocation scheme [12], shortest multipath source routing scheme [14], Routing techniques [15, 19, 24], communication reliability [16], energy efficient distributed protocol [18], job scheduling in mobile grids [20], data distribution [21] and Packet retransmission method [23]. This research paper proposes a routing solution by implementing a routing technique to get maximum optimization of data distribution for enhance the performance of Mobile Computing network.

2. NOTATIONS

p	processing units
d	data packet
n	Number of Processing units
m	number of data packets
TCTR	Transmission cost time and Reliability
CTCTR	Cluster Transmission cost time and Reliability
MTCTR	Modified Transmission cost time and reliability.

3. OBJECTIVE

This research paper proposes routing solutions to discover an optimal route in order to achieve optimal data distribution in mobile computing network. The routing technique will be dealing with time, cost and reliability constraints of the network i.e. minimizing transmission cost time or maximizing reliability. To speed up data distribution an effective routing technique is always require and it will also help to improve the performance of mobile computing network. In network architecture applications data transmits between server and clients applications. In a mobile computing network application data packets are require to distribute or transmit by using a transmission route and such routes are maintained in routing table. These routing tables contained all states regarding the transmission time cost and reliability among the various communication links present within a mobile computing network. By using such information available in routing tables, routing technique selects the most appropriate route in terms of minimum transmission time cost or maximum reliability of data packets. This research paper provides a solution to solve the problem of data distribution in mobile computing network by optimizing routing techniques in order to achieve optimal data distribution. The nature of routing technique in data transmission is static. Routing technique will also ensure the

transmission of all data packets at destination in optimize manner. In this paper performance is measured in term of time cost and reliability i.e. minimum transmission time cost or maximum reliability.

4. TECHNIQUE

This research paper chosen a problem of data distribution in mobile computing network where a set $D = \{d_1, d_2, d_3, \dots, d_m\}$ of 'm' data packets required to transmit on a set $P = \{p_1, p_2, p_3, \dots, p_n\}$ of 'n' processing units. Each data packet has n number of transmission route in which routing technique will choose most appropriate route for data distribution. Every data packet has also contains some number of sub data packets known as data signals. Transmission time, cost and reliability are known for each data signals to reach at processing units in mobile computing network and arrange in TCTR. Communications between the data signals is also consider here, it will be either 1 or 0, where 1 represent communication between the data signals while 0 represent no communication. That is given in communication matrix namely CM (,) of order m x n. Clusters for the data signals would be formed for each data signals based on the communication and the number of data signals in cluster will be $[m/n]$ in case m is even otherwise number of data signals will be $[m+1/n]$ in a cluster. The employed routing technique re-arrange the set of clusters and get n number of ordered pair and none of the data signals will be repeated in a cluster. Minimum number of data packet in any cluster should be 1, remaining ordered pair may be skipped. After these steps n numbers of clusters are formed for n numbers of processing units. Data signal clusters will be arrange in Cluster Transmission Cost Time and Reliability Matrix (CTCTR), and routing technique will calculate average column wise for each column. Calculated average values are compare with CTCTR in vertical manner for each element and search for the minimum value for transmission cost, time or maximum value for data signal reliability for processing unit and route the data cluster to destination point. The process is repeated until all data cluster would be routed to distribute in Mobile computing network.

The function to calculate overall time [Etime], cost [Ecost] and reliability [Ereilability] is given here:

$$E_{time} = \left[\sum_{i=1}^n \left\{ \sum_{j=1}^n E_{T_{ij}} X_{ij} \right\} \right] \quad (i)$$

$$E_{cost} = \left[\sum_{i=1}^n \left\{ \sum_{j=1}^n E_{C_{ij}} X_{ij} \right\} \right] \quad (ii)$$

$$E_{reilability} = \left[\prod_{i=1}^n \left\{ \sum_{j=0}^n E_{R_{ij}} X_{ij} \right\} \right] \quad (iii)$$

5. ALGORITHM

1. Start Algorithm
2. Read the number of data packets in m
3. Read the number of processing units in n
4. Store Data Signals and Transmission Time, cost and reliability into Matrix TCTR (.) in order of m x n.
5. Store Communication Matrix (.) in order of m x m.
6. Based on Communication matrix formed data cluster having m/n numbers of data signals
7. Clubbing the values of Data signals present in Data cluster and derived a new Cluster Transmission Cost, Time and Reliability Matrix (CTCTR) and also set routing status as false for each cluster.
8. Calculate average (.) for each Column in vertical manner
9. While (All data clusters! = routed)
 - {
 - i. Find minimum value for cost, time or maximum for reliability in vertical manner for each processing node
 - ii. Check routed status
 - iii. If routed status = false
 - iv. Route the eligible data signals to available transmission route and set route status as TRUE.
 - v. Else
 - vi. search for next appropriate value
 - }
10. State the results
11. End of algorithm

6. IMPLEMENTATION

This research paper solve a problem of data distribution in mobile computing network which consist a set P of 3 processing units {p₁, p₂, p₃} with different processing capacity and a set D of 3 data packets {d₁, d₂, d₃}. Each data packet has also contained some data signals. These signals are required to distribute on processing units using routing

technique that will discovers appropriate transmission routes as mentioned in Figure 1.

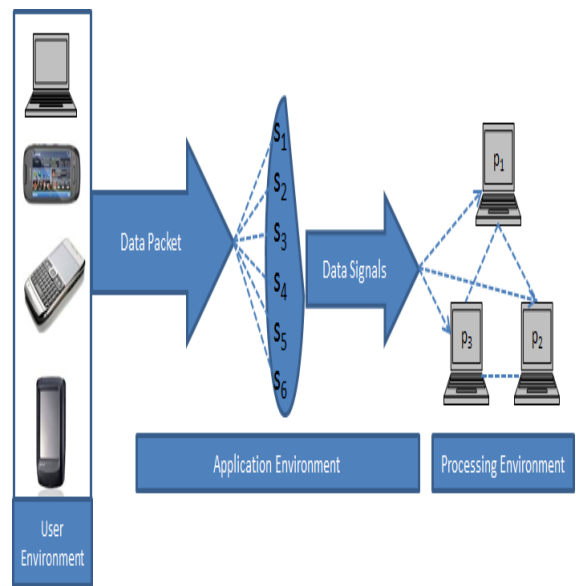


Fig 1: Data signals distribution in Mobile computing

Table 1: Data packets distributed in data signals

d ₁	{ S ₁₁ , S ₁₂ , S ₁₃ , S ₁₄ , S ₁₅ }
d ₂	{ S ₂₁ , S ₂₂ , S ₂₃ , S ₂₄ , S ₂₅ , S ₂₆ }
d ₃	{ S ₃₁ , S ₃₂ , S ₃₃ , S ₃₄ , S ₃₅ , S ₃₆ , S ₃₇ , S ₃₈ }

Each data packets contained different individual components which are known as signals. Transmission time (t), transmission cost (c) and data packets reliability (r) of each data signals to each processing units are known and mentioned in Transmission Cost Time Reliability (TCTR) matrix as mentioned in Table 2

Table 2: Transmission Time Cost and Reliability Matrix

	Processors	p ₁	p ₂	p ₃
Packets	Signals	t-c-r	t-c-r	t-c-r
d ₁	S ₁₁	10-105-0.949151	30-125-0.959125	09-130-0.979458
	S ₁₂	15-112-0.949429	40-145-0.969157	08-125-0.969425
	S ₁₃	08-118-0.997423	15-115-0.979325	15-170-0.929418
	S ₁₄	07-122-0.969218	20-120-0.969414	09-100-0.939458
	S ₁₅	20-108-0.969451	08-140-0.979480	10-115-0.992450
d ₂	S ₂₁	15-100-0.999112	19-220-0.971124	17-140-0.991418
	S ₂₂	14-110-0.999149	21-230-0.982152	18-135-0.999429
	S ₂₃	20-120-0.999533	15-200-0.979317	15-170-0.999418
	S ₂₄	12-090-0.973218	20-180-0.999419	23-150-0.999413
	S ₂₅	22-140-0.929431	32-220-0.989411	26-165-0.999414
	S ₂₆	30-130-0.979328	21-215-0.969019	28-155-0.998226
d ₃	S ₃₁	11-105-0.999863	22-112-0.999503	20-155-0.998829
	S ₃₂	18-110-0.989733	21-132-0.997136	19-115-0.989449
	S ₃₃	25-130-0.999235	15-120-0.997125	18-115-0.989755

	S ₃₄	21-120-0.999521	25-130-0.999558	20-105-0.997986
	S ₃₅	30-105-0.999631	30-150-0.989537	25-165-0.999358
	S ₃₆	35-125-0.999632	20-120-0.997972	28-110-0.999124
	S ₃₇	33-125-0.999478	29-170-0.998903	20-115-0.999754
	S ₃₈	10-155-0.999268	22-152-0.998458	23-125-0.996371

To represent all the three constraints i.e. transmission time, cost and reliability, TCTR matrix are considering that data packet d₁ is based on transmission time (t) (it may be transmission cost or reliability), data packet d₂ is based on transmission cost (c) (it may be transmission time and reliability) and data packet d₃ is based on data signal

reliability (r) (it may be transmission time and transmission cost). In result a new matrix named MTCTR can be derived by using TCTR, In MTCTR data packet d₁ will represent transmission time (t), d₂ data packet transmission cost (c) and d₃ data packet reliability (r). New matrix MTCTR represent as Table 3:

Table 3: Modified Transmission Time Cost and Reliability Matrix

	Processors	p ₁	p ₂	p ₃
Packets	Signals	t-c-r	t-c-r	t-c-r
d ₁	S ₁₁	10-...-...	30-...-...	09-...-...
	S ₁₂	15-...-...	40-...-...	08-...-...
	S ₁₃	08-...-...	15-...-...	15-...-...
	S ₁₄	07-...-...	20-...-...	09-...-...
	S ₁₅	20-...-...	08-...-...	10-...-...
d ₂	S ₂₁	...-100-...	...-220-...	...-140-...
	S ₂₂	...-110-...	...-230-...	...-135-...
	S ₂₃	...-120-...	...-200-...	...-170-...
	S ₂₄	...-090-...	...-180-...	...-150-...
	S ₂₅	...-140-...	...-220-...	...-165-...
	S ₂₆	...-130-...	...-215-...	...-155-...
d ₃	S ₃₁	...-...-0.999863	...-...-0.999503	...-...-0.998829
	S ₃₂	...-...-0.989733	...-...-0.997136	...-...-0.989449
	S ₃₃	...-...-0.999235	...-...-0.997125	...-...-0.989755
	S ₃₄	...-...-0.999521	...-...-0.999558	...-...-0.997986
	S ₃₅	...-...-0.999631	...-...-0.989537	...-...-0.999358
	S ₃₆	...-...-0.999632	...-...-0.997972	...-...-0.999124
	S ₃₇	...-...-0.999478	...-...-0.998903	...-...-0.999754
	S ₃₈	...-...-0.999268	...-...-0.998458	...-...-0.996371

MTCTR matrix can be represent into three different tables for each constraint i.e. Table 4 for transmission time, Table 5 for transmission cost and Table 6 for reliability in order to demonstrate all the three constraints of transmission i.e. time cost and reliability in Mobile Computing Network (MCN)

Table 4: Transmission Time

	S ₁₁	S ₁₂	S ₁₃	S ₁₄	S ₁₅
p ₁	10	15	08	07	20
p ₂	30	40	15	20	08
p ₃	09	08	15	09	10

Table 5: Transmission Cost

	S ₂₁	S ₂₂	S ₂₃	S ₂₄	S ₂₅	S ₂₆
p ₁	100	110	120	090	140	130
p ₂	220	230	200	180	220	215
p ₃	140	135	170	150	165	155

Table 6: Reliability

	S ₃₁	S ₃₂	S ₃₃	S ₃₄	S ₃₅	S ₃₆	S ₃₇	S ₃₈
p ₁	0.999863	0.989733	0.999235	0.999521	0.999631	0.999632	0.999478	0.999268
p ₂	0.999503	0.997136	0.997125	0.999558	0.989537	0.997972	0.998903	0.998458
p ₃	0.998829	0.989449	0.989755	0.997986	0.999358	0.999124	0.999754	0.996371

This research paper initially considers Table 4 for data distribution in MCN to represent a optimized routing mechanism. Table 4 represent 5 data signals belongs to data packets d₁ and these data signals need to distribute on 3 processing units. As per the present scenario, each data signal has 3 valid transmission routes to distribute and routing mechanism will choose any one of them, whichever is the most appropriate or optimize.

This research paper also considers communication between data signals and shown in Figure 2.

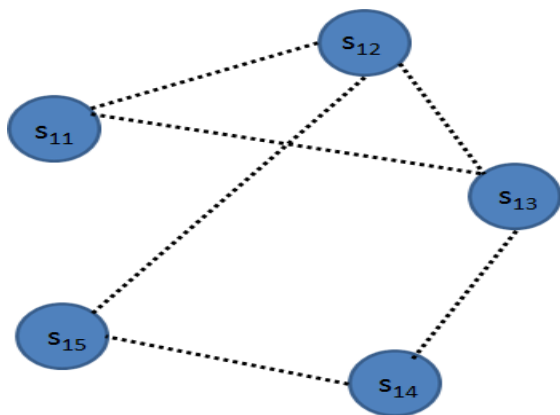


Fig 2: Communication graph between data signals

Communication table between data signals represents in Table 7 here.

Table 7: Communication table between Data Signals

CM (,) =		S ₁₁	S ₁₂	S ₁₃	S ₁₄	S ₁₅
	S ₁₁	0	1	1	0	0
	S ₁₂		0	1	0	1
	S ₁₃			0	1	0
	S ₁₄				0	1
	S ₁₅					0

By considering communication matrix CM () as mentioned in Table 7 the following data signal clusters will form:

- For data signals₁₁ : { (s₁₁ * s₁₂), (s₁₁ * s₁₃) }
- For data signals₁₂ : { (s₁₂ * s₁₃), (s₁₂ * s₁₅) }
- For data signals₁₃ : { (s₁₃ * s₁₅) }
- For data signals₁₄ : { (s₁₄ * s₁₅) }
- For data signals₁₅ : -

From the above sets of clusters by neglecting repeated data signal or ordered pair, three final distinct data cluster would be select (s₁ * s₃), (s₂ * s₅) & (s₄):

- Cluster Cl₁ - {s₁₁ * s₁₃}
- Cluster Cl₂ - {s₁₂ * s₁₅}
- Cluster Cl₃ - {s₁₄}

This research paper will implement another matrix by using the data clusters instead of single data signal namely Cluster Transmission Time Matrix CTTM [,] from the Table 4, these data clusters will also contain their routing status, initially set to 0 as mentioned in Table 8.

Table 8: Cluster Transmission Time Matrix

CTTM () =	Clusters	p ₁	p ₂	p ₃
	Cl ₁ {s ₁₁ * s ₁₃ }	18	45	24
	routing=0			
	Cl ₂ {s ₁₂ * s ₁₅ }	35	48	18
	routing=0			
	Cl ₃ {s ₁₄ } routing=0	07	20	09

As per the employed routing mechanism here, average will be calculated for each column as mentioned in Table 9:

Table 9: Average for each column

CTTM () =	Clusters	p ₁	p ₂	p ₃
	Cl ₁ {s ₁₁ * s ₁₃ }	18	45	24
	routing=0			
	Cl ₂ {s ₁₂ * s ₁₅ }	35	48	18
	routing=0			
	Cl ₃ {s ₁₄ }	07	20	09
	routing=0			
		20	37	17

Calculated average value for each column will compare for each cell value in vertical manner and search for the minimum value (in case of transmission time, cost or incase of reliability maximum values will be consider) once this condition will match (i.e. average < transmission time | cost or average > reliability), with the routing status is 0 for matched data cluster, the data cluster will gets distribute as per the selected route and routing status will set to 1 to ensure that data cluster will not be consider in the next iteration, otherwise logic will search for next appropriate match. By following the same routing mechanism first and third data clusters (Cl₁ {s₁₁ * s₁₃} and Cl₂ {s₁₄}) will assign as mentioned in Table 10.

Table 10: Routed Clusters

Processor	Clusters	Transmission Time
p ₁	Cl ₁ {s ₁₁ * s ₁₃ }	18
p ₂	Cl ₃ {s ₁₄ }	20

After completing routing process for data distribution of two data clusters, second data cluster (Cl₂) still remain unrouted as mentioned in Table 11.

Table 11: showing unrouted cluster C12

CTTM () =	Clusters	p ₁	p ₂	p ₃
	Cl ₁ {s ₁₁ * s ₁₃ }	18	45	24
	routing=1 Cl ₂ {s ₁₂ * s ₁₅ }	35	48	18
	routing=0 Cl ₃ {s ₁₄ } routing=1	07	20	09
		20	37	17

Although p₃ processor has minimum value in row 3 (09) with satisfying condition avg<p_{time}, But the data routing has already been done for these two rows as mentioned in Table 11. So finally data cluster (Cl₂ {s₁₂ * s₁₅}) will be route to p₃ processor and overall transmission time is mentioned in Table 12.

Table 12: Overall Transmission Time

Processor	Data signals	Transmission Time	ETime
p ₁	s ₁₁ * s ₁₃	18	56
p ₂	s ₁₄	20	
p ₃	s ₁₂ * s ₁₅	18	

Overall transmission time for data packet d₁ is represent in graphical view as mentioned in Figure 3:

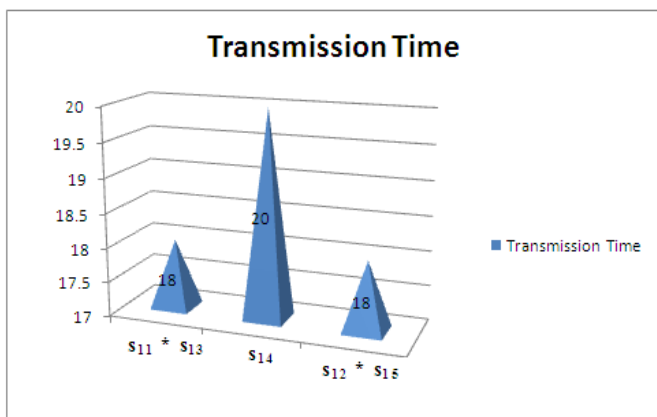


Fig 3: Overall transmission time

By applying the same routing mechanism for data distribution, this research paper would also calculate transmission cost and reliability for the given example in this research paper as mentioned in Table 13 and Table 14 respectively.

Table 13: Overall Transmission Cost

Processor	Data Signals	Transmission cost	ECost
p ₁	s ₂₁ * s ₂₄	190	905
p ₂	s ₂₂ * s ₂₅	300	
p ₃	s ₂₃ * s ₂₆	415	

Overall transmission cost for data packet d₂ is represent in graphical view as mentioned in figure 4:

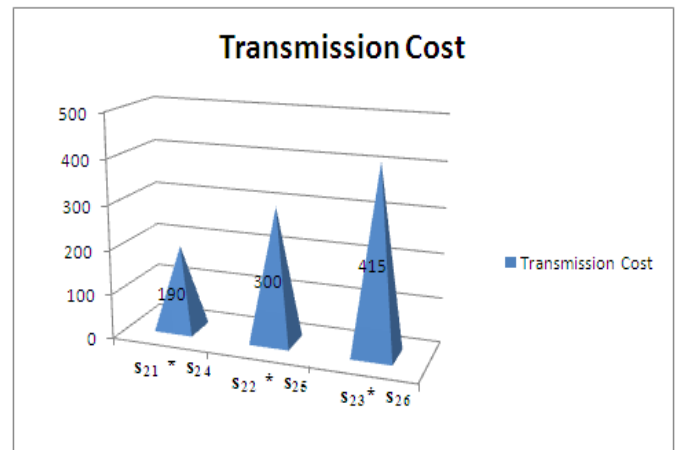


Fig 4: Overall Transmission Cost

Table 14: Overall Reliability

Processor	Data Signals	Reliability	EReliability
p ₁	s ₃₁ *s ₃₄ * s ₃₇	0.997965	0.975387
p ₂	s ₃₂ *s ₃₃ * s ₃₆	0.978454	
p ₃	s ₃₅ *s ₃₈	0.998899	

Overall reliability for data packet d₃ is represent in graphical view as mentioned in Figure 5:

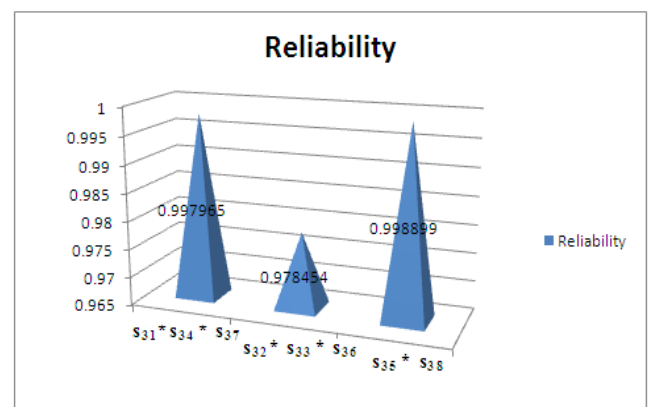


Fig 5: Overall Transmission Reliability

7. CONCLUSION

This research paper considers a data distribution problem in Mobile computing network. This problem solves by implementing a routing mechanism in order to achieve optimal data distribution through this research paper. Used routing mechanism will ensure to satisfy various constraints i.e. time, cost and reliability in MCN. This mechanism forms data clusters before routing, it makes the process simple and optimize. Data distribution routing mechanism is presented in pseudo code and applied on the several sets of input data to test the performance and effectiveness of the pseudo code. Optimization of data distribution is the common objective for any routing problem that the data packets needs to be route with optimal time, cost and reliability. This paper consider three data packets i.e. d₁, d₂ and d₃ with different data signals and transmission d₁ with minimum time, d₂ transmit with minimum cost and d₃ transmit with maximum reliability in MCN. The optimal

output of the given example that is consider in research paper to test the routing mechanism for data distribution is mentioned in the implementation section of the paper is mentioned in Table 15:

Table 15: Resultant Transmission Time, Cost and Reliability of given example

Task	p ₁	p ₂	p ₃	Optimal ETime	Optimal ECost	Optimal EReliability
d ₁	s ₁₁ * s ₁₃	s ₁₄	s ₁₂ * s ₁₅	56	---	---
d ₂	s ₂₁ * s ₂₄	s ₂₂ * s ₂₅	s ₂₃ * s ₂₆	---	905	---
d ₃	s ₃₁ * s ₃₄ * s ₃₇	s ₃₂ * s ₃₃ * s ₃₆	s ₃₅ * s ₃₈	---	---	0.975387

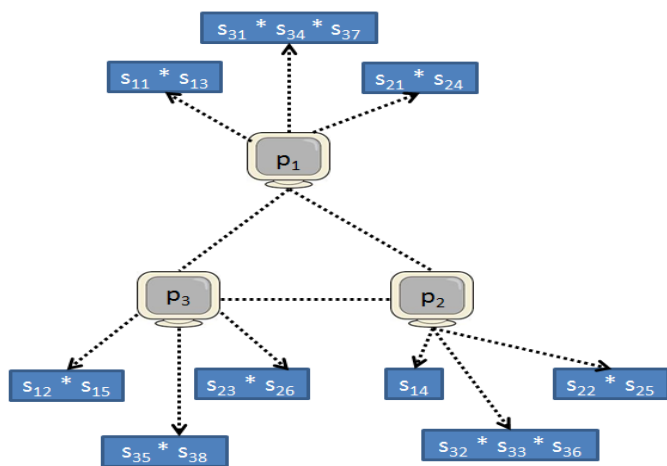


Fig 6: Data signals distribution at destination processing units in Mobile Computing

This research paper calculates time complexity of the present algorithm as it is a major factor to show the performance of the algorithm. Present paper also contains the comparison between results with some other recent algorithm [20] for proving the betterment of the present algorithm as mentioned in Table IX.

Table 9: Complexity comparison between present algorithm and algorithm [20]

Number of Processors (n)	Number of data Signals (m)	Complexity of algorithm [20] O(n ²)	Complexity of present algorithm O(mn)
3	5	25	15
3	6	36	18
3	7	49	21
3	8	64	24
3	9	81	27
4	5	25	20
4	6	36	24
4	7	49	28
4	8	64	32
4	9	81	36
5	5	25	25
5	6	36	30
5	7	49	35
5	8	64	40
5	9	81	45

Figure 7, 8 and 9 demonstrate the time complexity comparison between the present algorithm and algorithm [20] for different values m and n.

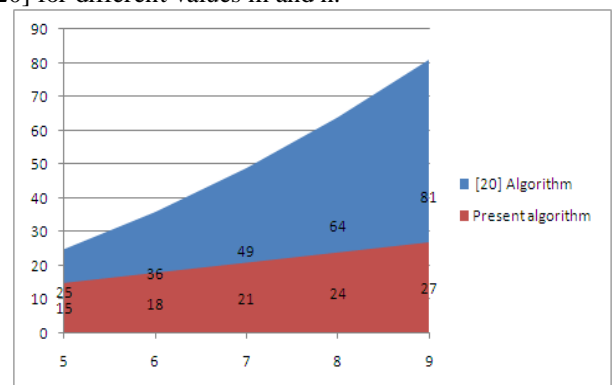


Fig 7: Number of Processors = 3

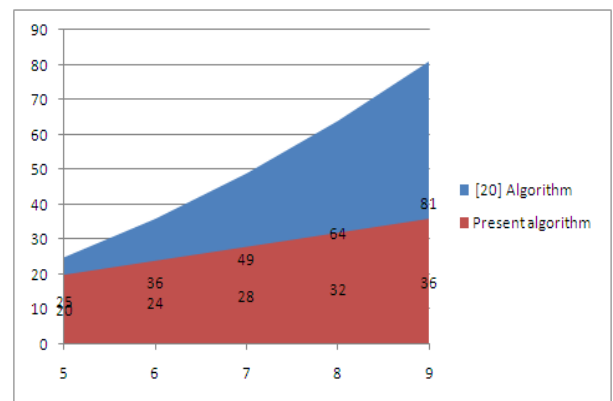


Fig 8: Number of Processors = 4

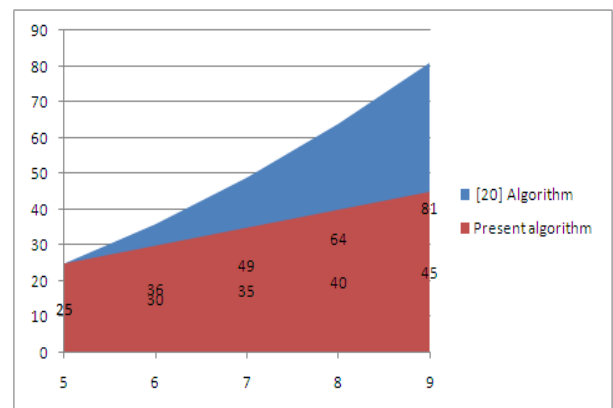


Fig 9: Number of Processors = 5

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